MANAGERIAL DECISION-MAKING IN VIRTUAL REALITY







Prof. Albert Jolink

MSc International Strategy & Influence
3 ects

Course Description

Want to learn how to become a better decision-maker? Wondering if VR is a useful tool for companies?

Then this is the course for you. *

In this course we will be using traditional decision-making theory and state-of-the art VR applications to explore what constitutes decision-making, how to improve decision-making and how VR could help with this.

Topics: Managerial decision-making

Navigating the metaverse.

Opportunities offered by VR

VR for Good

Learning objectives

- Understand the process of decision making from the manager's perspective and the issues related and support to this process.
- Use digital tools, such as VR, to support the strategic choices.
- Evaluate the relevance of VR for managerial decision-making processes.

Assessment

Students will be assessed based on the following deliverables:

- 1. 3 VR experience reports: group work: 30% (deadline: at the end of each seminar; submission through K2).
- 2. The Design Case: group work: 30% (deadline: 4 December 2023 @ 23:59; submission through K2).
- 3. Individual test on VR in practice: individual work: 10%.
- 4. Final exam: individual exam on the entire course: 30%.

Course format

* Students sensitive to simulator sickness are recommended not to take this course.

Combination of lectures and VR experiences

Course plan

Session 1	17 Oct The bu	siness of the virtual world
Session 2	13 Nov	Managerial decision making
Session 3	20 Nov	Team decisions in VR
Session 4	29 Nov	The design of choice

01 DecManagerial cognitive frames

Literature

Session 5a

E.J. Johnson (2021) The Elements of Choice: The Way We Decide Matters. Riverhead Books.

Expectations

- 1. Students are expected read the required readings <u>prior</u> to each lecture.
- 2. Students are expected to attend all lectures.
- 3. Students are expected to attend all seminars.
- 4. Students are expected to self-organize themselves during the seminars.
- 5. Students are expected to write and submit the seminar reports before the deadline.
- 6. Students are expected to self-organize themselves during the simulations.
- 7. Student are expected to do attend the (online) exam.